1. A computer-implemented method of generating random numbers

using a plurality of random number generators, the method comprising

mis - degration (1) generating a plurality of independent streams of events;

(2) selecting an event from the independent streams based on an ar

time of the event in relation to arrival times of other events in the plurality of independent streams of events; and

- (3) using the selected event to generate a random number.
- 2. The computer-implemented method of claim 1, wherein act (2) comprises:
- (2a) determining an earliest arrival time from among arrival times associated with each of the plurality of independent streams; and
- (2b) selecting the event from a stream associated with the earliest arrival time.
 - 3. The computer-implemented method of claim 2, further comprising:
- (4) generating another event from one of the independent streams having the selected event;
 - (5) repeating acts 2 through 4 to produce successive random numbers.

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- 4. A computer-implemented method of generating random numbers using a plurality of random number generators, the method comprising:
- (1) using each of the random number generators to calculate a value of x for each of the random number generators;
- (2) mapping each of the values of x to a respective time t for each of the random number generators;
- (3) determining which one of the random number generators has the time t with a value being less than or equal to the respective time t of each of other ones of the random number generators; and
- (4) generating, as output, a random number based on the lowest value of t determined in act (3).
 - 5. The computer-implemented method of claim 4, further comprising:
- (5) using the one random number generator determined in act (3) to calculate a new value of x;
 - (6) mapping the new value of x to a new value of t; and
 - (7) repeating acts 3 through 4 to generate another random number.



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- 6. The computer-implemented method of claim 4, wherein act (2) comprises:
- (a) converting the value of x to a probability number having a value between 0 and 1;
- (b) determining a time increment Δt_j^i based on the probability number; and
- (c) determining the time t based on the time increment Δt_j^i and a previous arrival time.
- 7. The computer-implemented method of claim 6, wherein act (a) comprises:
 - (a1) adding 1 to the value of x to produce a sum; and
- (a2) dividing the sum by 1 plus a maximum value c which is generated by a corresponding one of the random number generators to produce the probability number.
- 8. The computer-implemented method of claim 6, wherein act (b) further comprises:
 - (b1) determining the time increment Δt_j^i based on:

- $\Delta t_j^i = \frac{-\ln(P_j^i)}{\lambda_i}$, where P_j^i is the probability number and λ_i is the average arrival rate for a corresponding one of the random number generators.
- 9. The computer-implemented method of claim 7, wherein act (b) further comprises:
 - (b1) determining the time increment Δt_j^i based on:

 $\Delta t_j^i = \frac{-\ln(P_j^i)}{\lambda_i}$, where P_j^i is the probability number and λ_i is the average arrival rate for a corresponding one of the random number generators.

- 10. The computer-implemented method of claim 6, wherein act (b) further comprises:
 - (b1) determining the time increment Δt_j^i based on:

 $\Delta t_j^i = -\ln(P_j^i)$, where P_j^i is the probability number.

11. The computer-implemented method of claim 4, wherein act (4) comprises:

determining P_i as the random number, wheren:

 $P_i = e^{r(t_i - t_{i-1})}$, where P_i is the ith random number generated, n is a number of random number generators and $t_i - t_{i-1}$ is a difference between a value of the time t at an ith arrival time and a value of the time t at an (ith-1) arrival time.

12. The computer-implemented method of claim 4, wherein act (4) comprises:

determining P as the random number, wherein:

 $P_i = e^{-\left(\sum_{j=1}^{n} j_j\right)(t_i - t_{i-1})}$, where P_i is the ith random number generated, λ_j is an average arrival rate for the jth random number generator, where j will vary from 1 to n, n is a number of random number generators, and $t_i - t_{i-1}$ is a difference between a value of the time t at an ith arrival time and a value of the time t at an (ith-1) arrival time.

13. An apparatus for generating random numbers comprising: a plurality of random number generators;

a plurality of converters, each of the converters being configured to map a respective random number value of x, generated by each of the random number generators to a time t; and

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a selector to determine which one of the random number generators has a lowest value for the time t, wherein:

the selector is arranged to generate a random number based on the lowest value for the time t.

- 14. The apparatus of claim 13, wherein each of the converters comprises: an xconverter to convert the value of x to a probability number having a value between 0 and 1.
- 15. The apparatus of claim 14, wherein the xconverter is configured to add 1 to the value of x to produce a sum and the sum is divided by one plus a maximum value c to produce the probability number, wherein c is a maximum value generated by a corresponding one of the random number generators.
- 16. The apparatus of claim 14, wherein each of the converters further comprises an inter-arrival time calculator configured to receive the probability number from the Xconverter and determine a time increment Δt_i^i based on:
- $\Delta t_j^i = \frac{-\ln(P_j^i)}{\lambda_i}$, where P_j^i is the probability number and λ_i is the average arrival rate for a corresponding one of the random number generators.



17. The apparatus of claim 14, wherein each of the converters further comprises an inter-arrival time calculator configured to receive the probability number from the X converter and determine a time increment Δt_i^i based on:

$$\Delta t_j^i = -\ln(P_j^i)$$
, where P_j^i is the probability number.

- 18. The apparatus of claim 16, wherein each of the converters further comprises an arrival time calculator that is configured to receive the time increment from the inter-arrival time calculator and determine a next arrival time based on the time increment.
- 19. The apparatus of claim 13, wherein the selector comprises a comparator to compare the arrival times associated with each of the random number generators and to select the arrival time having the lowest value.
- 20. The apparatus of claim 19, wherein the selector further comprises a producer to receive the arrival time having the lowest value and to generate a random number P_i , wherein:
- $P_i = e^{-\left(\sum_{j=1}^{n} \lambda_j\right)(t_i t_{j-1})}$, where P_i is the ith random number generated, λ_j is an average arrival rate for the jth random number generator, where j will vary from 170004-1 20

1 to n, n being a number of random number generators, and $t_i - t_{i-1}$ is a difference between a value of the arrival time at an ith arrival time and a value of the arrival time at an (ith-1) arrival time.

- 21. A machine-readable medium having instructions recorded thereon, the instructions comprising:
 - (1) generating a plurality of independent streams of events;
- (2) selecting an event from the independent streams based on an arrival time of the event in relation to arrival times of other events in the plurality of independent streams of events; and
 - (3) using the selected event to generate a random number.
- 22. The machine-readable medium of claim 21, wherein act (2) comprises:
- (2a) determining an earliest arrival time from among arrival times associated with each of the plurality of independent streams; and
- (2b) selecting the event from a stream associated with the earliest arrival time.
 - 23. The machine-readable medium of claim 22, further comprising:

- (4) generating another event on one of the independent streams having the selected event;
- (5) repeating acts 2 through 4 until a desired quantity of random numbers are produced.
- 24. A machine-readable medium having instructions recorded thereon, the instructions comprising:
- (1) using each of a plurality of random number generators to calculate respective random number values of x;
- (2) mapping each of the respective values of x to a respective time t for each of the random number generators;
- (3) determining which one of the random number generators has the time t with a value being less than or equal to the respective time t of each of other ones of the random number generators; and
- (4) generating, as output, a random number based on the lowest value of t determined in act (3).
 - 25. The machine-readable medium of claim 24, further comprising:
- (5) using the one random number generator determined in act (3) to calculate a new value of x;

- (6) mapping the new value of x to a new value of t; and
- (7) repeating acts 3 through 4 to generate another random number.
- 26. The machine-readable medium of claim 24, wherein act (2) comprises:
- (a) converting the value of x to a probability number having a value between 0 and 1;
- (b) determining a time increment Δt_j^i based on the probability number; and
- (c) determining the time t based on the time increment Δt_j^i and a previous arrival time.
- 27. The machine-readable medium of claim 26, wherein act (a) comprises:
 - (a1) adding 1 to the value of x to produce a sum; and
- (a2) dividing the sum by 1 plus a maximum value c which is generated by a corresponding one of the random number generators to produce the probability number.

- 28. The machine-readable medium of claim 26, wherein act (b) further comprises:
 - (b1) determining the time increment Δt_j^i based on:

$$\Delta t_j^i = \frac{-\ln(P_j^i)}{\lambda_i}$$
, where P_j^i is the probability number and λ_i is the average arrival rate for a corresponding one of the random number generators.

- 29. The machine-readable medium of claim 27, wherein act (b) further comprises:
 - (b1) determining the time increment Δt_i^i based on:

$$\Delta t_j^i = \frac{-\ln(P_j^i)}{\lambda_i}$$
, where P_j^i is the probability number and λ_i is the average arrival rate for a corresponding one of the random number generators.

- 30. The machine-readable medium of claim 26, wherein act (b) further comprises:
 - (b1) determining the time increment Δt_i^i based on:

$$\Delta t_j^i = -\ln(P_j^i)$$
, where P_j^i is the probability number.

31. The machine-readable medium of claim 24, wherein act (4) comprises: 170004-1

 $P_i = e^{r(i_i - t_{i-1})}$, where P_i is the ith random number generated, n is a number of random number generators and $t_i - t_{i-1}$ is a difference between a value of the time t at an ith arrival time and a value of the time t at an (ith-1) arrival time.

32. The machine-readable medium of claim 24, wherein act (4) comprises:

determining P_i as the random number, wherein:

 $P_i = e^{-\left(\sum_{j=1}^{n} \lambda_j\right)(t_i - t_{i-1})}$, where P_i is the ith random number generated, λ_j is an average arrival rate for the jth random number generator, where j will vary from 1 to n, n is a number of random number generators, and $t_i - t_{i-1}$ is a difference between a value of the time t at an ith arrival time and a value of the time t at an (ith-1) arrival time.

- 33. A computer-implemented method of generating random numbers using a plurality of random number generators, the method comprising:
- (1) calculating a random number value of x from each of a plurality of random number generators;

- (2) converting each of the values of x to a respective probability number according to a formula: $P_j^i = \frac{x+1}{c_i+1}$, where P_j^i is the respective probability number and c_i is a maximum number which can be generated by a respective one of the random number generators;
- (3) determining a respective time increment Δt_j^i for each of the respective random number generators based on the respective probability number P_j^i for each of the random number generators according to a formula:

 $\Delta t_j^i = \frac{-\ln(P_j^i)}{\lambda_i}$, where λ_i is the average arrival rate for an i^{th} one of the random number generators;

- (4) determining a respective arrival time t for each of the random number generators by adding a current time to the respective time increment Δt_j^i to produce the respective arrival time t;
- (5) determining which one of the random number generators has a smallest value of the arrival time t;
 - (6) generating a random number P_i according to a formula:
- $P_i = e^{-\left(\sum_{j=1}^{n} j \left(t_i t_{i-1}\right)\right)}$, where λ_j is an average arrival rate for the jth random number generator, where j will vary from 1 to n, n is a number of random number generators, and $t_i t_{i-1}$ is a difference between a value of the time t at an 170004-1

 i^{th} arrival time and a value of the time t at an $(i^{th}-1)$ arrival time, where t_i has the smallest value of the arrival time determined by act 5;

- (7) determining a new value of x for the one of the random number generators;
- (8) converting the new value of x to the respective probability number according to the formula: $P_j^i = \frac{x+1}{c_i+1}$, where P_j^i is the respective probability number and c_i is a maximum number which can be generated by the respective one of the random number generators;
- (9) determining the respective time increment Δt_j^i for the respective random number generator based on the respective probability number P_j^i for the one of the random number generators according to the formula:

 $\Delta t_j^i = \frac{-\ln(P_j^i)}{\lambda_i}$, where λ_i is the average arrival rate for the respective random number generator;

- (10) determining a respective arrival time t for the respective random number generator by adding the current time to the respective time increment Δt_i^t to produce the respective arrival time t;
 - (11) repeating acts 5 through 10 to produce a next random number P_j^i .

- - 34. The method of claim 33, wherein $\lambda_i = 1$.
- 35. A machine-readable medium having instructions recorded thereon, the instructions comprising:
- (1) calculating a random number value of x from each of a plurality of random number generators;
- (2) converting each of the values of x to a respective probability number according to a formula: $P_j^i = \frac{x+1}{c_i+1}$, where P_j^i is the respective probability number and c_i is a maximum number which can be generated by a respective one of the random number generators;
- (3) determining a respective time increment Δt_i^i for each of the respective random number generators based on the respective probability number P_i^i for each of the random number generators according to a formula:

 $\Delta t_j^i = \frac{-\ln(P_j^i)}{\lambda}$, where λ_i is the average arrival rate for an i^{th} one of the random number generators;

(4) determining a respective arrival time t for each of the random number generators by adding a current time to the respective time increment Δt_j^i to produce the respective arrival time t;

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- (5) determining which one of the random number generators has a smallest value of the arrival time t;
 - (6) generating a random number P_i according to a formula:
- $P_i = e^{-\left(\sum_{j=1}^{n} \lambda_j\right) \left(t_i t_{i-1}\right)}$, where λ_j is an average arrival rate for the j^{th} random number generator, where j will vary from 1 to n, n is a number of random number generators, and $t_i t_{i-1}$ is a difference between a value of the time t at an i^{th} arrival time and a value of the time t at an $(i^{th}-1)$ arrival time, where t_i has the smallest value of the arrival time t determined by act 5;
- (7) determining a new value of x for the one of the random number generators;
- (8) converting the new value of x to the respective probability number according to the formula: $P_j^i = \frac{x+1}{c_i+1}$, where P_j^i is the respective probability number and c_i is a maximum number which can be generated by the one of the random number generators;
- (9) determining the respective time increment Δt_j^i for the respective random number generator based on the respective probability number Pn for the one of the random number generators according to the formula:

- $\Delta t_j^i = \frac{-\ln(P_j^i)}{\lambda_i}$, where λ_i is the average arrival rate for the one of the random number generators;
- (10) determining a respective arrival time t for the one of the random number generators by adding the current time to the respective time increment Δt_j^i to produce the respective arrival time t;
 - (11) repeating acts 5 through 10 to produce a next random number P_{i+1} .
 - 36. The machine-readable medium of claim 35, wherein $\lambda_i = 1$.